

	Under 12 &/or Non-Vaccinated Campers	Non-Fully Vaccinated Campers (2nd Dose received AFTER May 30th, 2021--First Term 2nd Dose received AFTER July 3rd, 2021--Second Term)	Fully Vaccinated Campers (2nd Dose received BEFORE May 30th, 2021--First Term 2nd Dose received BEFORE July 3rd, 2021--Second Term)
Testing	<ul style="list-style-type: none"> Engage in low to no risk behaviors and activities for the 10 days prior to camp Arrive with negative PCR test results on Opening Day. PCR should ideally be administered 72 prior to arrival. Take Novir Rapid Antigen test upon arrival/check-in at camp Participate in PCR tests on Day 6 and Day 12 Additional testing may be required based on medical recommendation 	<ul style="list-style-type: none"> Engage in low to no risk behaviors and activities for the 10 days prior to camp Arrive with negative PCR test results on Opening Day. PCR should ideally be administered 72 prior to arrival. Take Novir Rapid Antigen test upon arrival/check-in at camp Participate in additional PCR tests until 14 days beyond final vaccine dose Additional testing may be required based on medical recommendation 	<ul style="list-style-type: none"> Engage in low to no risk behaviors and activities for the 10 days prior to camp Upload and/or bring copy of COVID vaccination record No pre-camp PCR required; no Opening Day Novir Rapid Antigen test required. Additional testing may be required based on medical recommendation <p>NOTE: If your camper has had COVID within 90 days of the last day of camp</p> <ol style="list-style-type: none"> Please provide documentation of positive diagnosis. Pre-camp PCR testing/Opening Day testing is not required Additional testing will be based on medical recommendation
Cohorts	<ul style="list-style-type: none"> Cumulonimbus Status: Campers will live and participate in activities with their living unit cohort; masks will be required indoors (but not while sleeping/eating) Cirrus Status: Masks not required indoors with living unit cohort Blue Skies: Masks not required indoors with living unit cohort; possible expanded cohorts 	<ul style="list-style-type: none"> Cumulonimbus Status: Campers will live and participate in activities with their living unit cohort; masks will be required indoors (but not while sleeping/eating) Cirrus Status: Masks not required indoors with living unit cohort Blue Skies: Masks not required indoors with living unit cohort; possible expanded cohorts 	<ul style="list-style-type: none"> Cumulonimbus Status: Campers will live and participate in activities with their living unit cohort; masks will be required indoors (but not while sleeping/eating) NOTE: If all campers in a cohort are fully vaccinated upon arrival at camp, masks will not be required in living unit cohort. Cirrus Status: Masks not required indoors with living unit cohort Blue Skies: Masks not required indoors with living unit cohort; possible expanded cohorts
Quarantine	<p>A confirmed positive case in the cohort means:</p> <ul style="list-style-type: none"> Positive camper will be isolated Cohort will be quarantined together and continue to engage in camp activities as a cohort Meals will be modified to minimize any additional spread Campers in cohort will be subject to additional testing during quarantine period 	<p>A confirmed positive case in the cohort means:</p> <ul style="list-style-type: none"> Positive camper will be isolated Cohort will be quarantined together and continue to engage in camp activities as a cohort Meals will be modified to minimize any additional spread Non-fully vaccinated campers in cohort will be subject to additional testing during quarantine period 	<p>A confirmed positive case in the cohort means:</p> <ul style="list-style-type: none"> Positive camper will be isolated Campers in cohort will be quarantined together and continue to engage in camp activities as a cohort Non-fully vaccinated campers in cohort will be subject to additional testing during quarantine period Fully vaccinated campers will not be subject to additional testing unless medically recommended